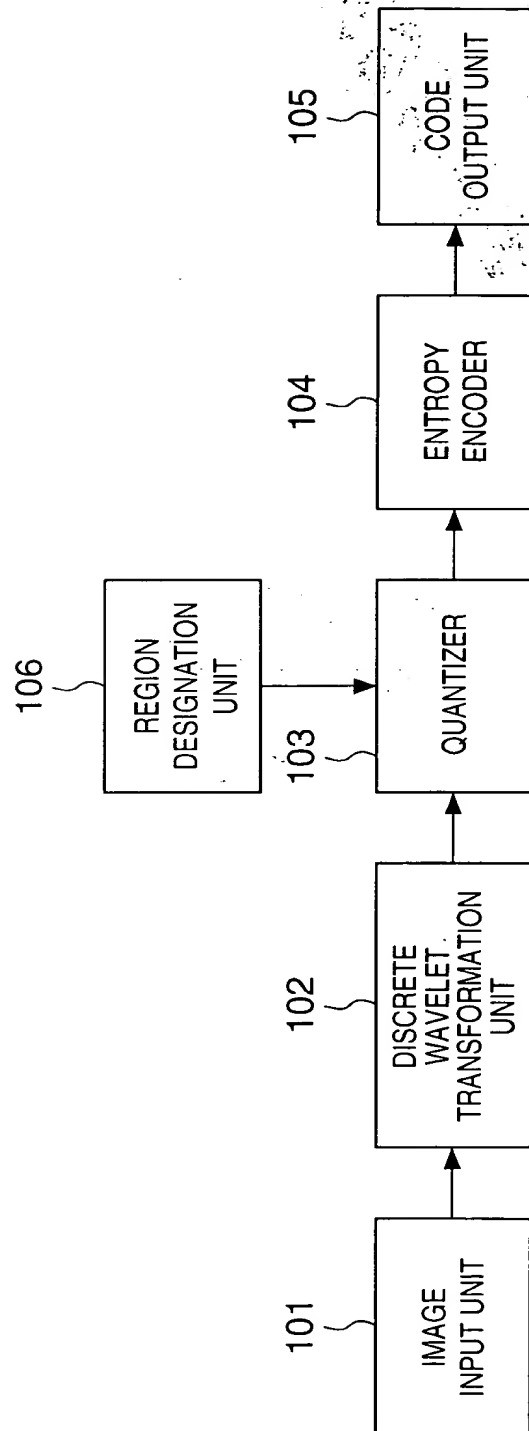
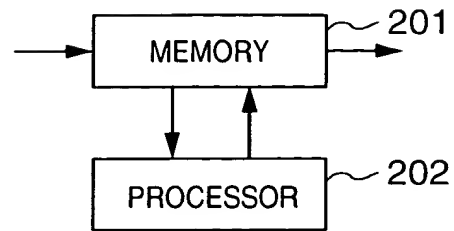
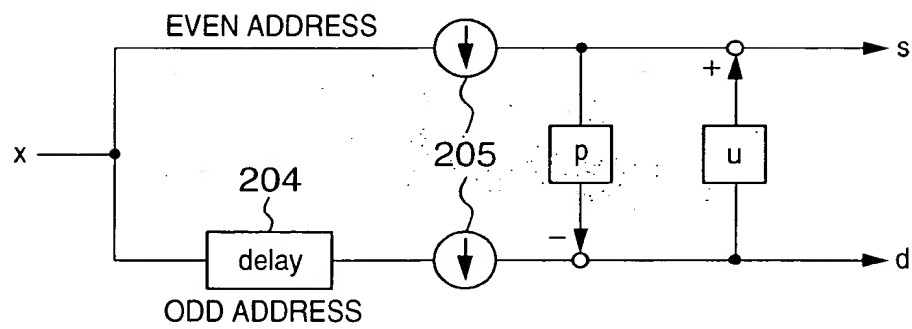
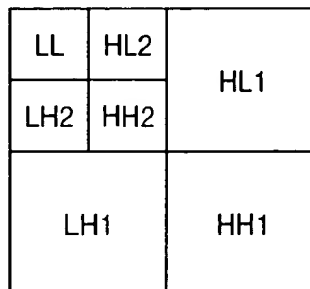
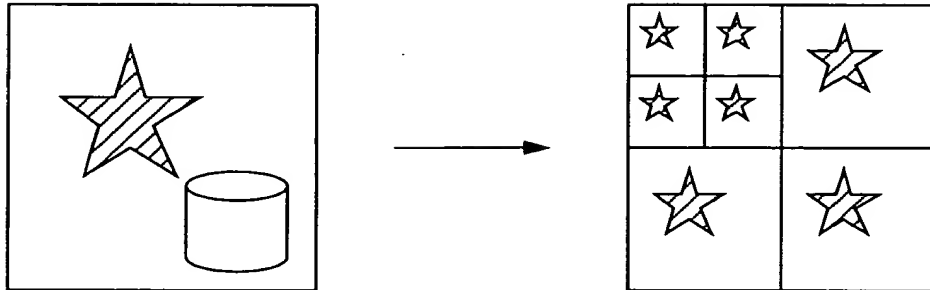


FIG. 1

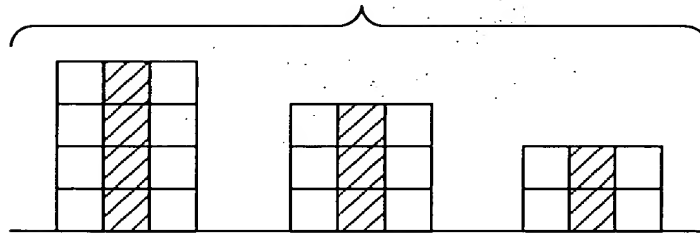


**FIG. 2A****FIG. 2B****FIG. 2C**

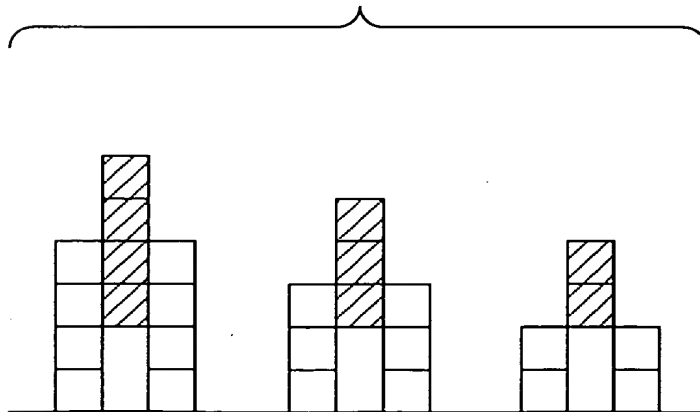
**FIG. 3A**



**FIG. 3B**

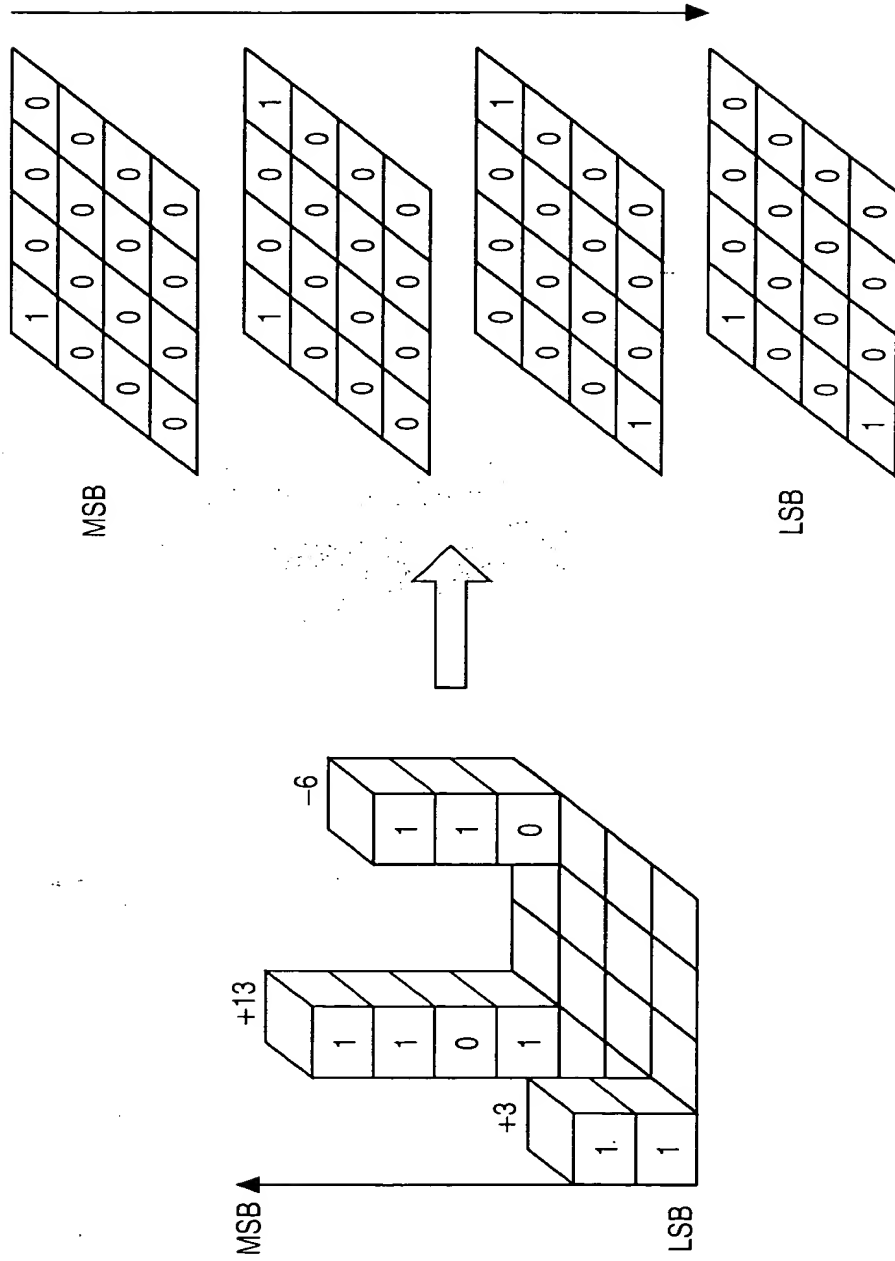


**FIG. 3C**

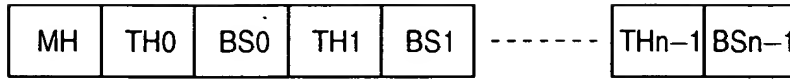


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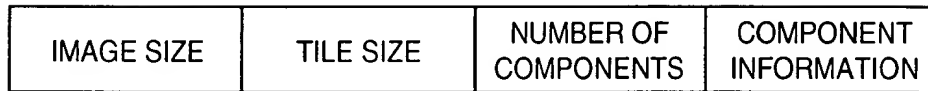
FIG. 4



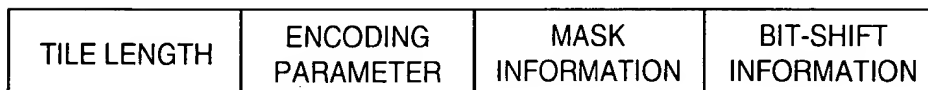
**FIG. 5A**



**FIG. 5B**



**FIG. 5C**



**FIG. 5D**

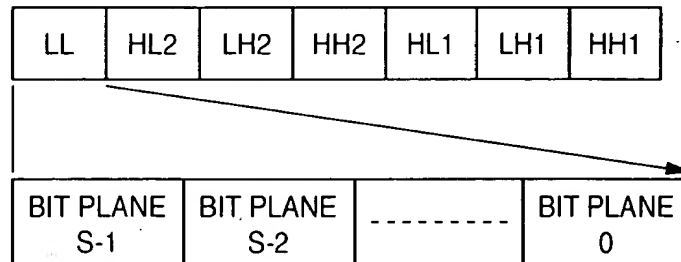


FIG. 6

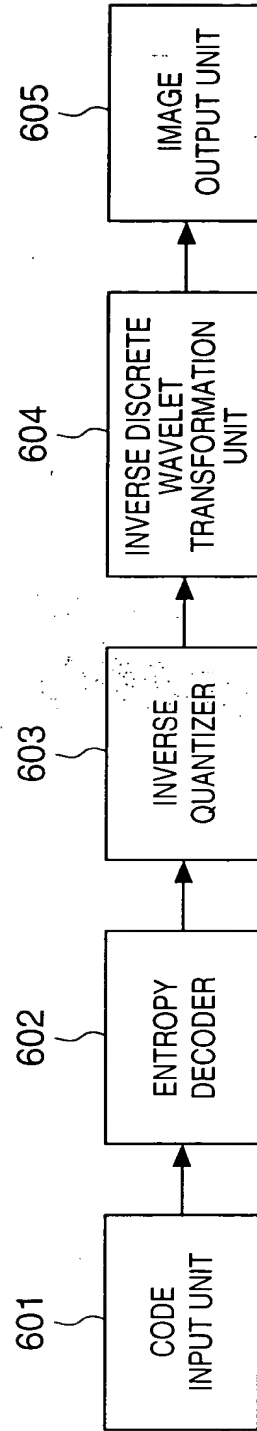


FIG. 7

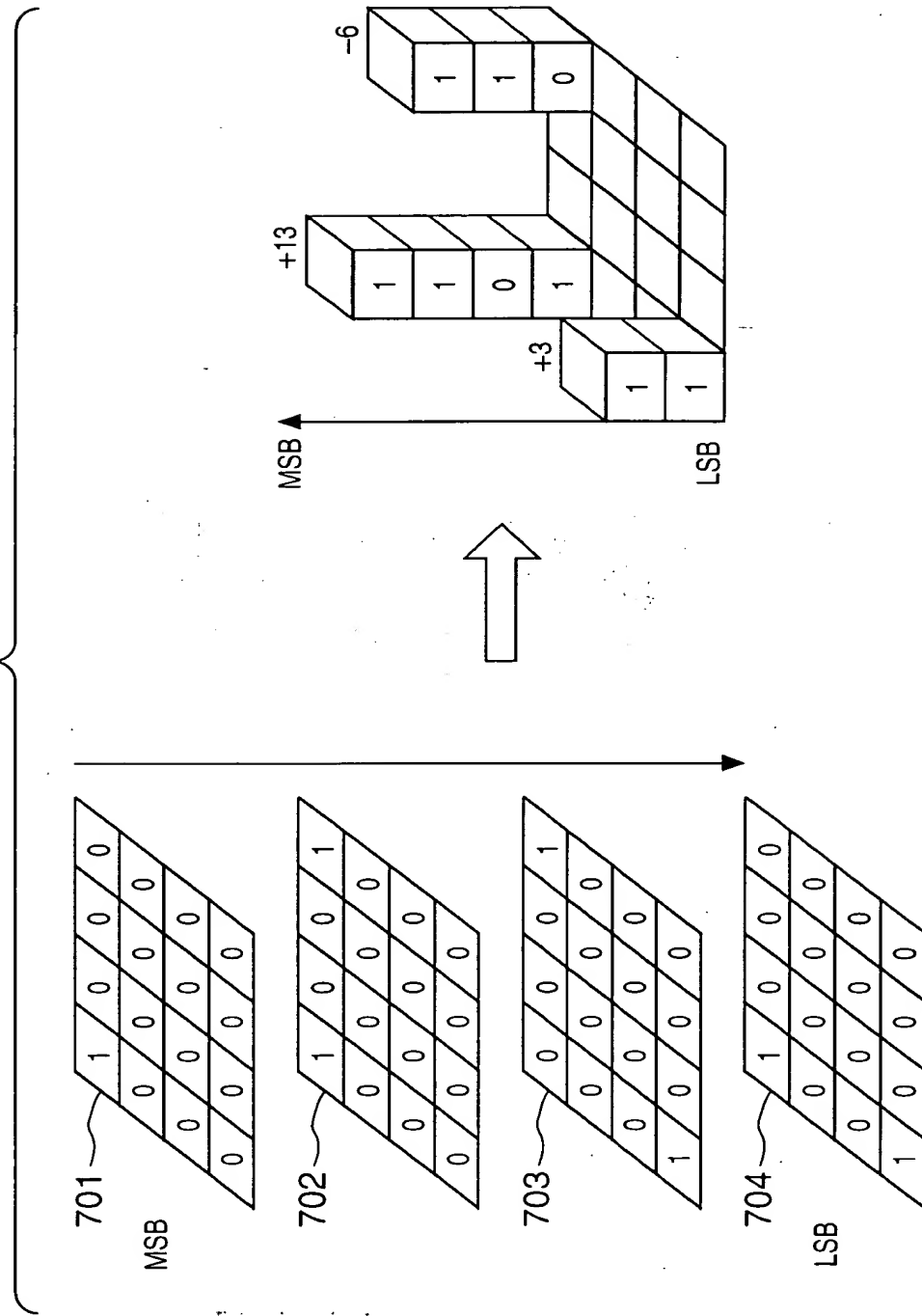


FIG. 8A

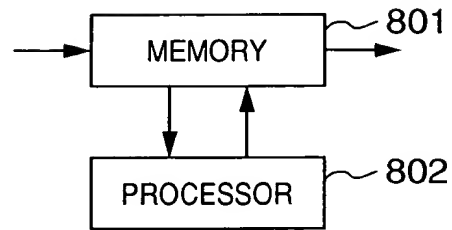
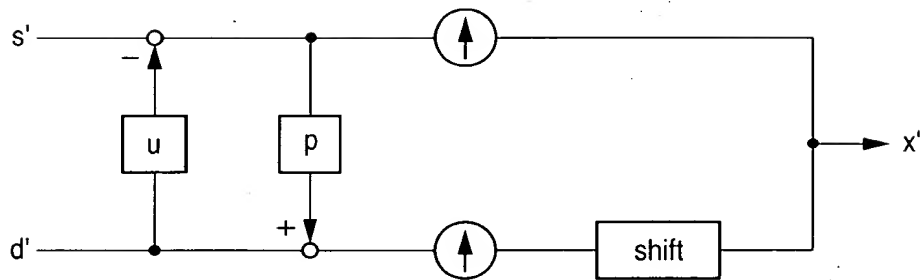


FIG. 8B





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FIG. 9A

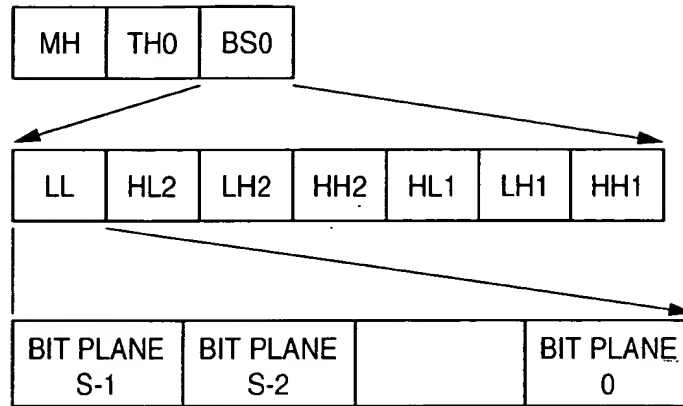


FIG. 9B

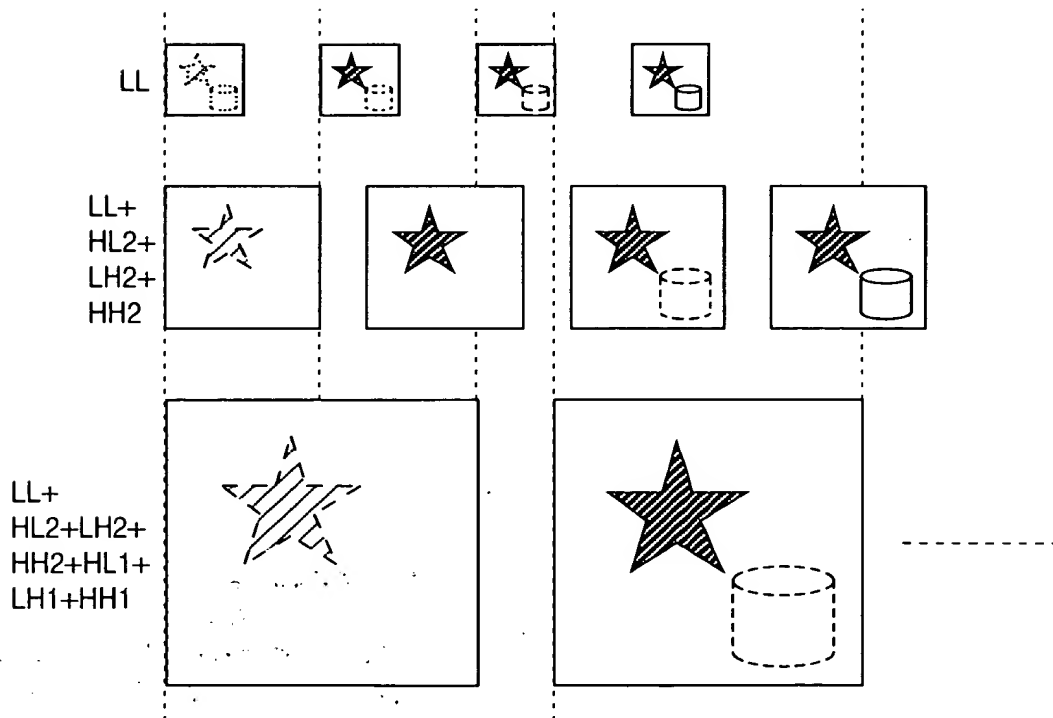


FIG. 10A



FIG. 10B

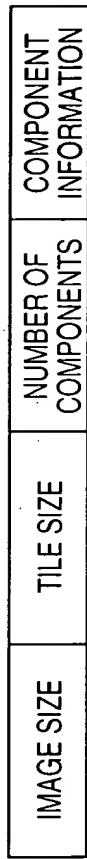


FIG. 10C

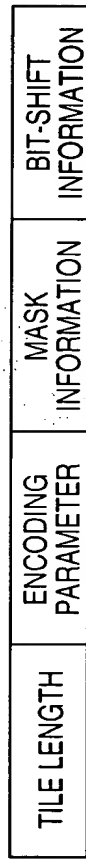


FIG. 10D

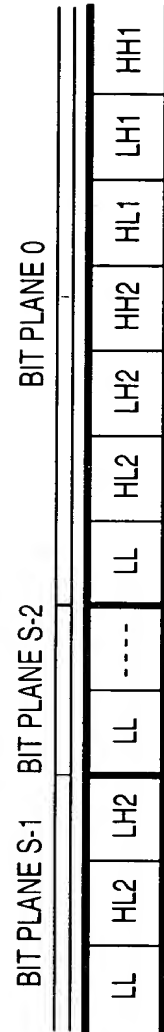


FIG. 11A

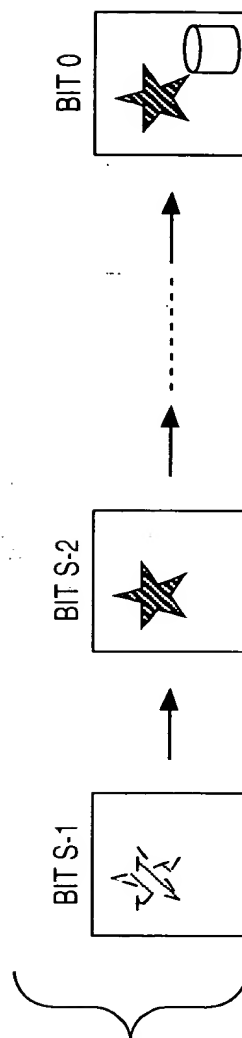
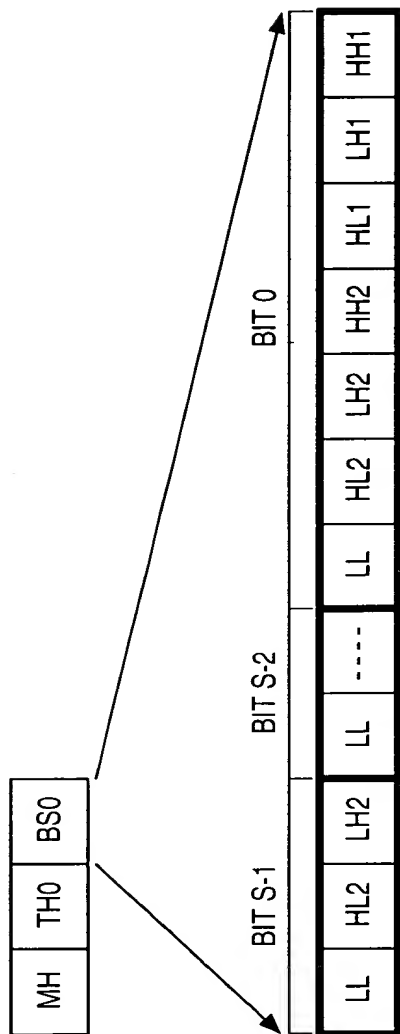


FIG. 11B

FIG. 12

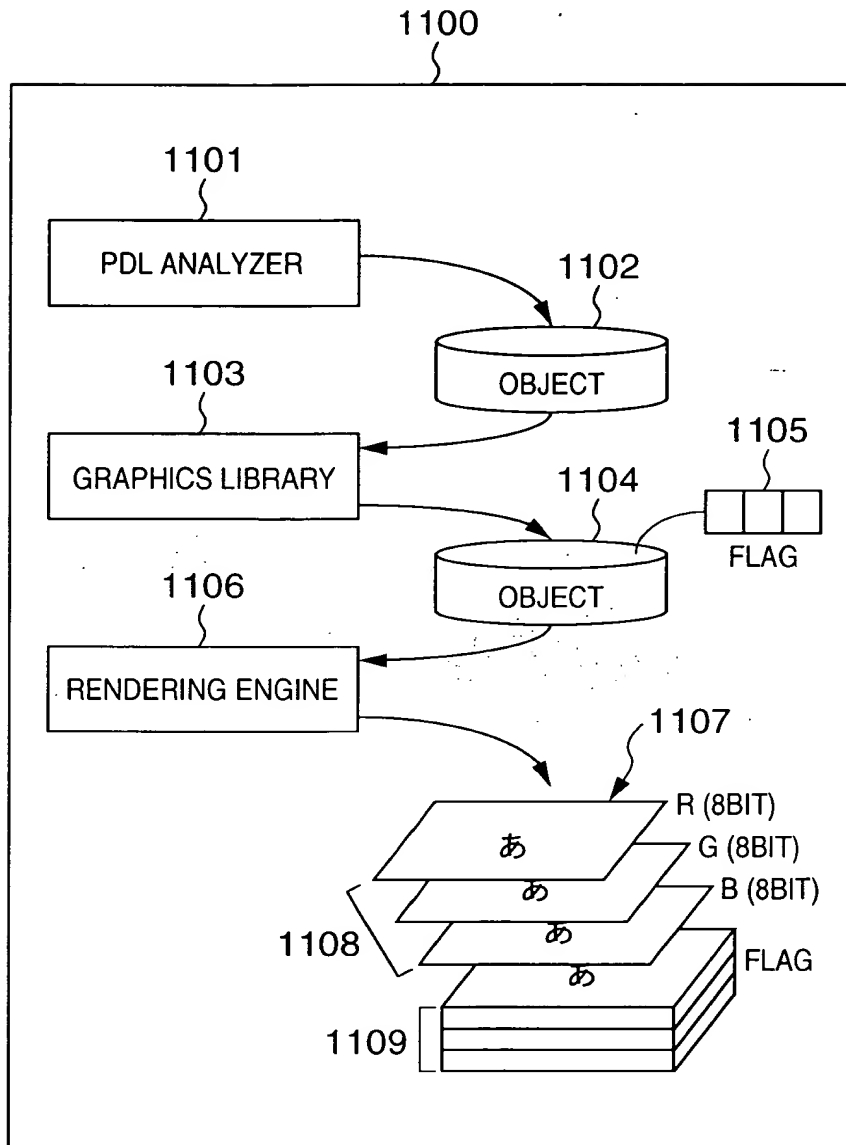


FIG. 13

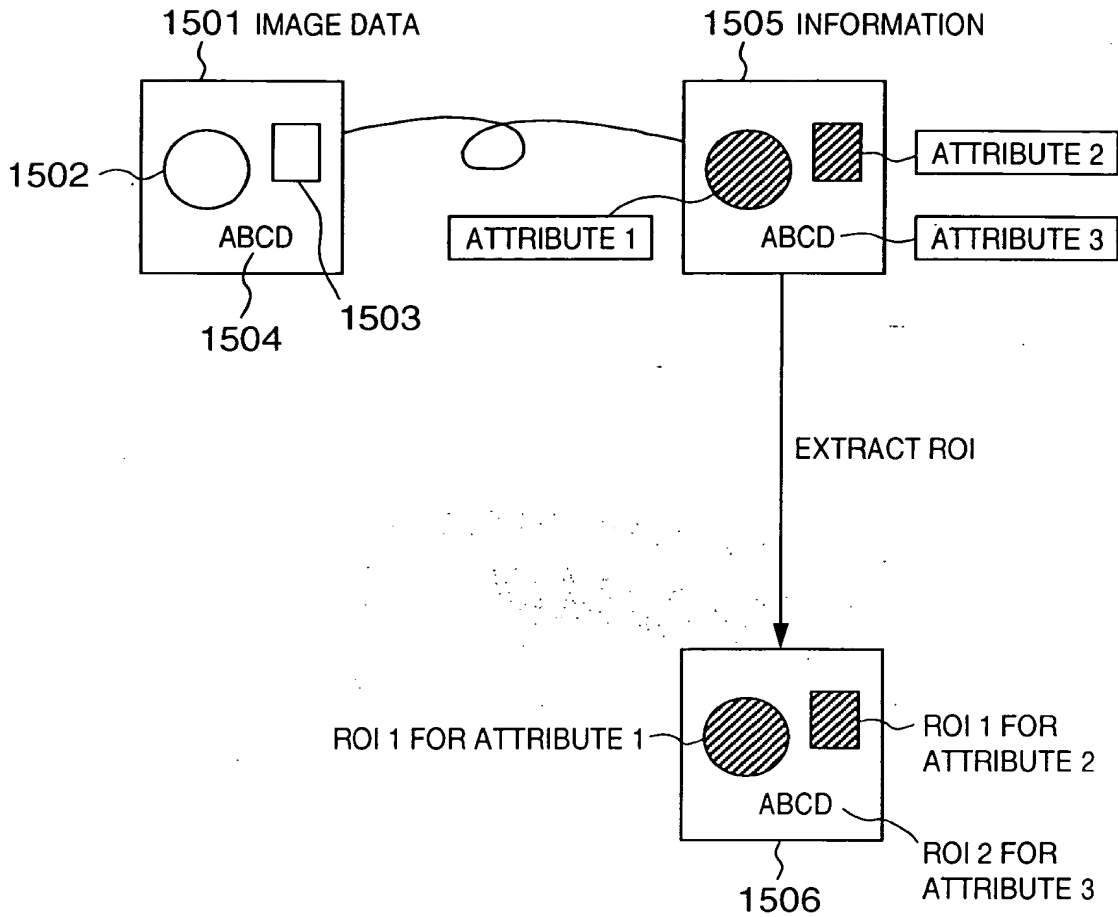
BIT 0 (BITMAP FLAG)	BIT 1 (COLOR FLAG)	BIT 2 (CHARACTER FLAG)
0 (BITMAP) 1 (VECTOR)	0 (COLOR) 1 (MONOCHROME)	0 (OTHER THAN CHARACTER) 1 (CHARACTER) 0 (GRAYSCALE PRIORITY) 1 (RESOLUTION PRIORITY)
		} BITMAP FLAG = 0 } BITMAP FLAG = 1

FIG. 14

COMBINED OBJECTS	SI / NOT SI	DI / NOT DI	SI OR DI	SI AND DI	SI XOR DI	SI $\alpha$ DI
FLAG COMBINING METHOD	SI FLAG 1401	DI FLAG 1402		AND 1403		

COMBINED OBJECTS	SI / NOT SI	DI / NOT DI	SI OR DI	SI AND DI	SI XOR DI	SI $\alpha$ DI
FLAG COMBINING METHOD	SI FLAG 1501	DI FLAG 1502	ALL 0s IF SI AND DI ARE DIFFERENT SI FLAG IF SI AND DI ARE IDENTICAL 1503			

FIG. 16





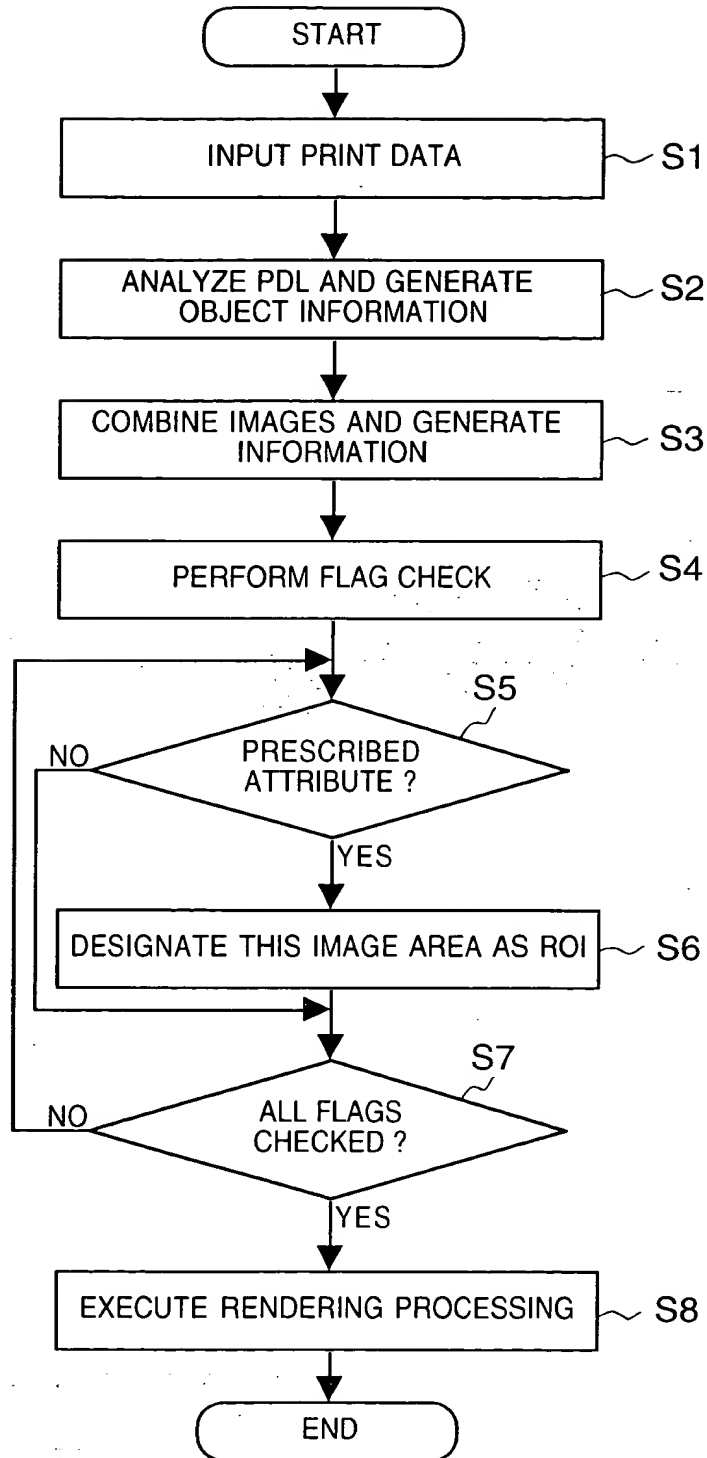
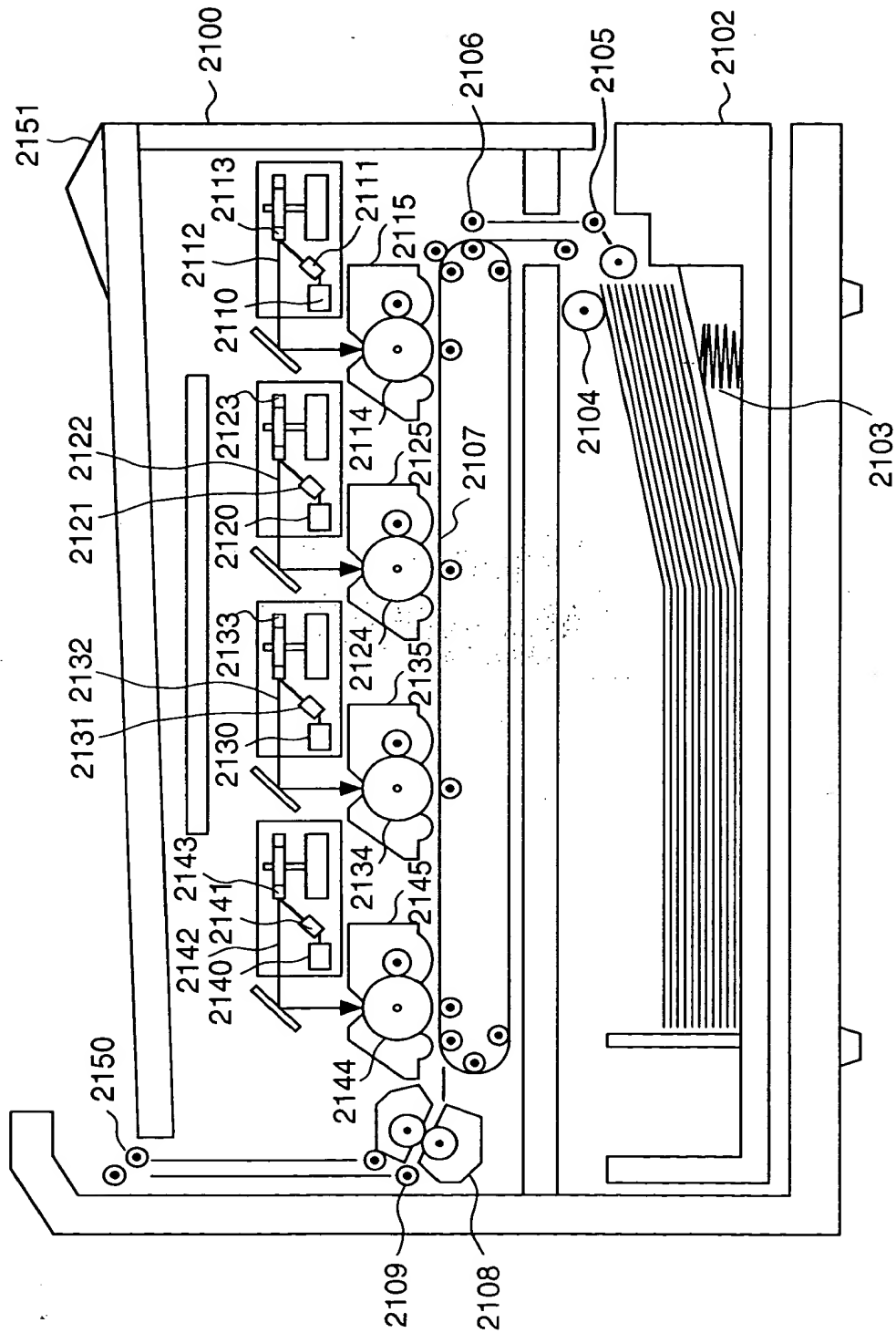
**FIG. 17**

FIG. 18



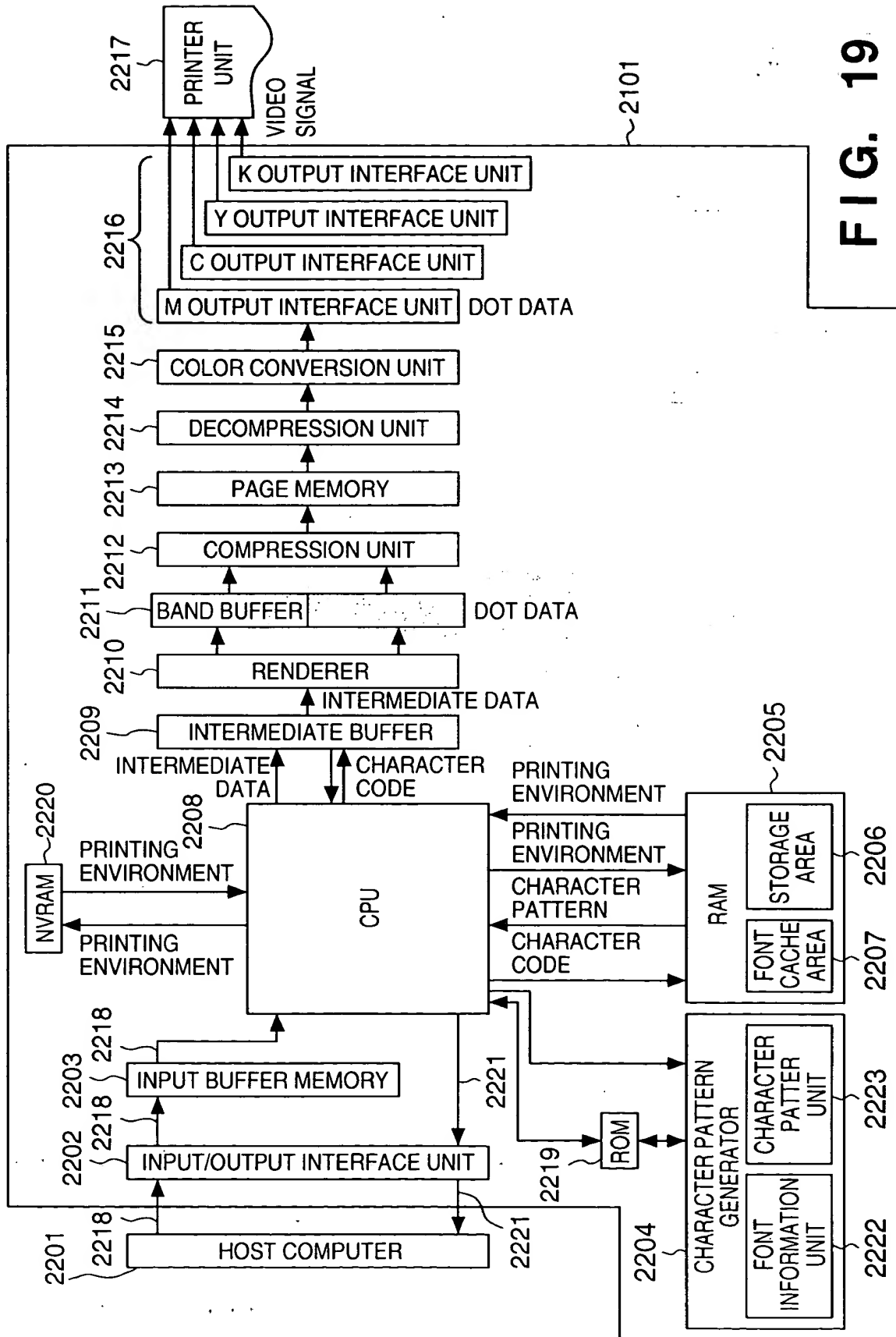
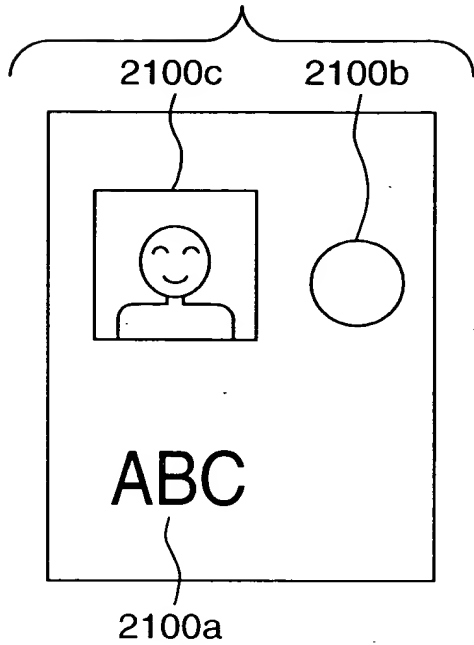


FIG. 19

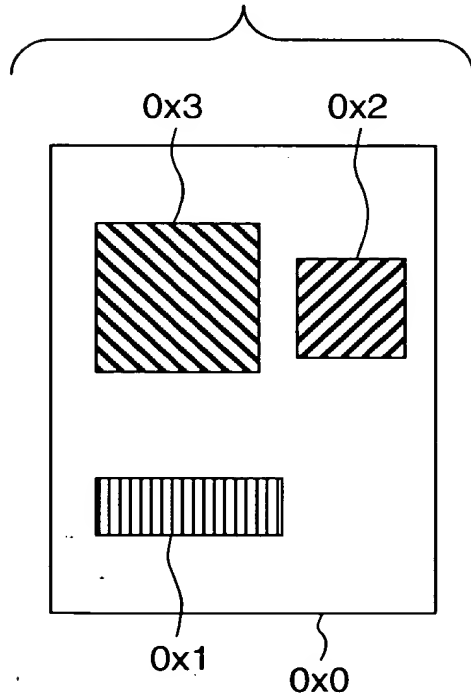
**FIG. 20A**



**FIG. 20B**

OBJECT 1  
 TYPE = CHAR  
 x, y FONTNAME SIZE CODE = a, COLOR  
 x, y FONTNAME SIZE CODE = b, COLOR  
 x, y FONTNAME SIZE CODE = c, COLOR  
 OBJECT 2  
 TYPE = GRAPHIC  
 x, y r CIRCLE, COLOR  
 OBJECT 3  
 TYPE = IMAGE  
 x, y, w, h, IMAGE POINTER

**FIG. 20C**



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